



Design Considerations for Adapting Legacy System Architectures to Spacewire

Robert Klar, Christopher Mangels, Sandra Dykes, and
Michael Brysch

Southwest Research Institute



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Legacy Architectures – MIL-STD-1553(1)

- Originally “**Military Standard Aircraft** Internal Time Division Command/Response Multiplex Data Bus”
 - Developed by United States Air Force for use on military aircraft and originally released in 1973 ^[2]
 - Later revised with MIL-STD-1553A and then MIL-STD-1553B ^[3]
 - 4 Notices were issued for MIL-STD-1553B
 - Notices 1 and 2 actually have some technical content
 - » Restricted the use of many options within the standard such as Broadcast
 - » Specifies that Dual Standby Redundant Busses should be used
 - Notice 3 opened up standard for other military branches
 - Notice 4 changed title to “**Interface Standard** for Internal Time Division Command/Response Multiplex Data Bus”
 - Also published as NATO STANAG 3838 AVS, SAE AS15531 and UK DEF STAN 00-18



Legacy Architectures – MIL-STD-1553(2)

- MIL-STD-1553B Characteristics:

- Data Bus Architecture with shared communication medium
 - Failure in transmission medium may affect multiple devices
 - Supports transformer coupling for isolation
- Command/Response Data Bus
 - Half-Duplex Operation
 - Well-defined timing, timeout used to detect communication problems
- 1 MHz Clock Rate
 - Manchester II Bi-Phase Encoding (implicit clock)
 - Data rates of less than 600 Kb/s in practical systems
- 20-bit words
 - Command, Response and Data Words
 - Includes parity
 - Data payload is 16 bits

- SpaceWire ^[1] characteristics:

- Point-to-point links
 - Failures may be more localized
 - Does not currently support transformer coupling
- Full-duplex Operation
 - Command/Response Operation possibly through higher-level protocols
- Variable clock rates
 - Data-strobe encoding (implicit clock)
 - Data rates of 2 Mb/s to ~400 Mb/s
- 10-bit words
 - Includes parity
 - Data payload is 8 bits



Legacy Architectures – MIL-STD-1553(3)

- MIL-STD-1553B characteristics:
 - Centralized Control
 - Single Bus Controller (BC)
 - Can be the Bus Bottleneck
 - Up to 31 Remote Terminals (RTs)
 - 1 or more Bus Monitors (BMs)
 - Most modern systems use a Frame Controller (e.g. UTMC SμMMIT)
 - Process a message sequence in a repetitive fashion (i.e. bus schedule)
 - Highly deterministic timing
 - Automatic retries
 - Dual Redundant Standby Configuration
 - Automatic switchover on failures
 - Mode Codes
 - Provide for Control
 - Broadcast “Synchronize” Mode Code
 - Synchronize timing to within a few μ s
- SpaceWire characteristics:
 - Centralized or decentralized control
 - Multiple initiators possible on network
 - Up to 224 unique logical addresses
 - Addressing can be extended by defining regions
 - No inherent bus schedule
 - Redundancy possible by adding links
 - Time Codes
 - Provide for Time Synchronization



Legacy Architectures – RS-422(1)

- Published as “Electrical Characteristics of Balanced Voltage Differential Interface Circuits”
 - Standardized by ANSI as TIA/EIA-422-B in 1994 ^[4]
 - Later adopted internationally as ITU-T Recommendation V1.11 ^[5]
 - Only specifies the electrical signaling characteristics
 - Connectors and protocols are not included
 - Asynchronous Serial and Synchronous Serial Interfaces are commonly employed (e.g. transponder interfaces)
 - Analogous to SpaceWire Signal Level, Low-Voltage Differential Signaling (LVDS)
 - Standardized by ANSI as TIA/EIA-644A



Legacy Architectures – RS-422(2)

- RS-422 – Synchronous Serial characteristics:
 - Much variation in implementation
 - Necessitates modifications to interface electronics from mission to mission
 - Connectors often custom
 - 3-pair and 2-pair unidirectional are common
 - Clock, Data
 - Clock, Word, Data
 - Timeouts to indicate end-of-frame
 - Clock, Frame, Data
 - Clock rate typically fixed
 - Full-duplex achieved with two unidirectional interfaces
 - Framing can be accomplished through a higher level protocol
 - High-level Data Link Control (HDLC)
- SpaceWire characteristics
 - Physical Layer is part of standard
 - Standard 9-pin micro-miniature D-type connector
 - 4 differential pair plus Ground
 - Clock rate can be changed dynamically
 - Synchronization accomplished through the use of time codes
 - Boundaries of packets are determined by the use of control characters (i.e. NULL, EOP, and EEP)
 - Full-duplex



Legacy Architectures – RS-422(3)

- RS-422 – Asynchronous Serial characteristics:
 - Convenient for low-speed applications
 - Bit-order is not standardized
 - LSb first is often used because this is the convention originally chosen for the IBM PC
 - Baud rate is not standardized
 - Bauds of 9600, 19200, 38400, 57600, and 115200 are speeds commonly used
 - Baud rate typically fixed
 - Framing must be accomplished through a higher level protocol
 - Timeout between frames
 - Frame with sync pattern
 - High-level Data Link Control (HDLC)
 - Point-to-Point Protocol (PPP)
- SpaceWire characteristics
 - Physical Layer is part of standard
 - Standard 9-pin micro-miniature D-type connector
 - Clock rate can be changed dynamically
 - Boundaries of packets are determined by the use of control characters (i.e. NULL, EOP, and EEP)



Basic Design Process

- Basic Design Process
 - Identify top-level requirements
 - Space systems are usually requirements driven
 - Flight heritage for electronics is desirable
 - Missions are collaborative
 - » Legacy interfaces from different missions are often not compatible
 - Conduct analysis and determine link rates
 - Some data rates are easy to determine and others are not
 - Science data can be bursty
 - » We must accommodate the worst case
 - » Difficult if phenomenon is not well understood – hence the reason for the mission in the first place
 - Design and size each link
 - Add margin (i.e. expect the unexpected)



SpaceWire Architectures

- Synchronized (Scheduled)
 - Well suited for control loop applications
 - Guidance, Navigation and Control
 - Thermal Control
 - Power Systems Control
 - SpaceWire provides support for Time Division Multiplexing (TDM)
 - Time Codes
 - Provides for establishing synchronized time frames
 - Extended by NASA GSFC to support **4 unique codes** [6]
 - Researchers at St. Petersburg University developed “Distributed Interrupts” which support **32 unique codes** [7]
 - Simplifies timing analysis for shared links
- Unsynchronized
 - Well suited for bursty data
 - Timing analysis can be more complicated
 - **Dedicated links** can help to avoid extensive buffering at producers
 - **Group Adaptive Routing** can help to avoid path conflicts
 - Well suited for infrequent data



SpaceWire Architectures

- Improving Reliability

- Redundancy Options:

- Include Router

- Balanced input/output ports make an excellent building block

- Redundancy Options:

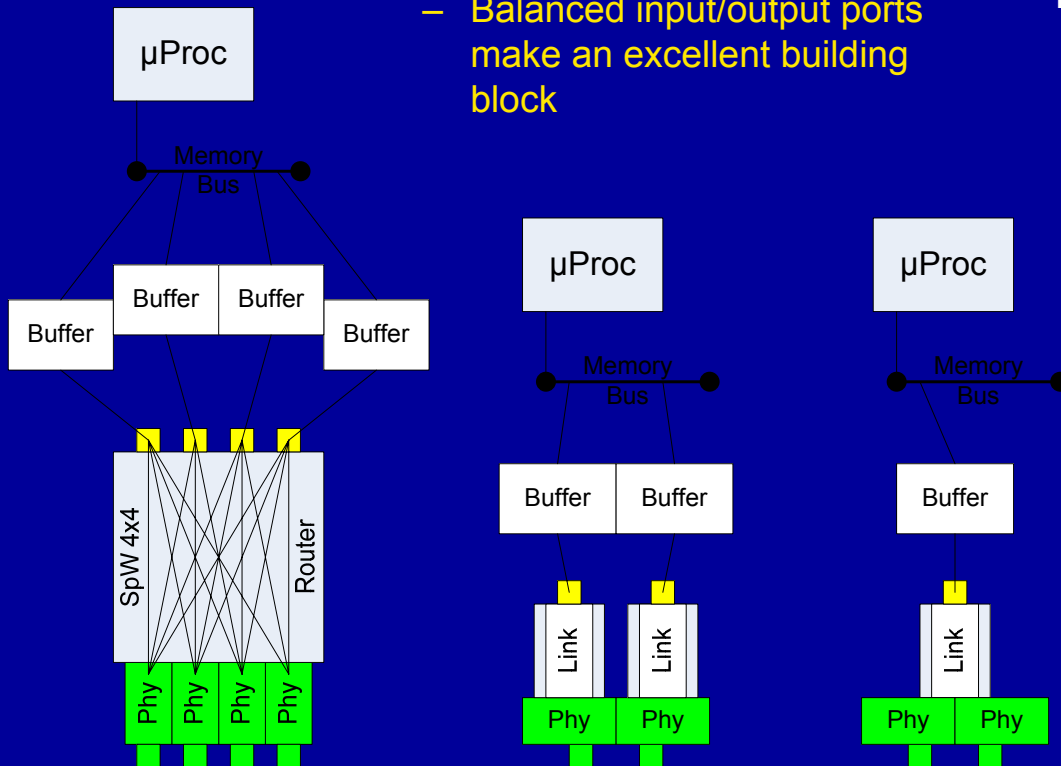
- Include multiple links
 - Include multiple PHY [6]

- Reliable Data Transfers

- Remote Memory Access Protocol (RMAP) [8]

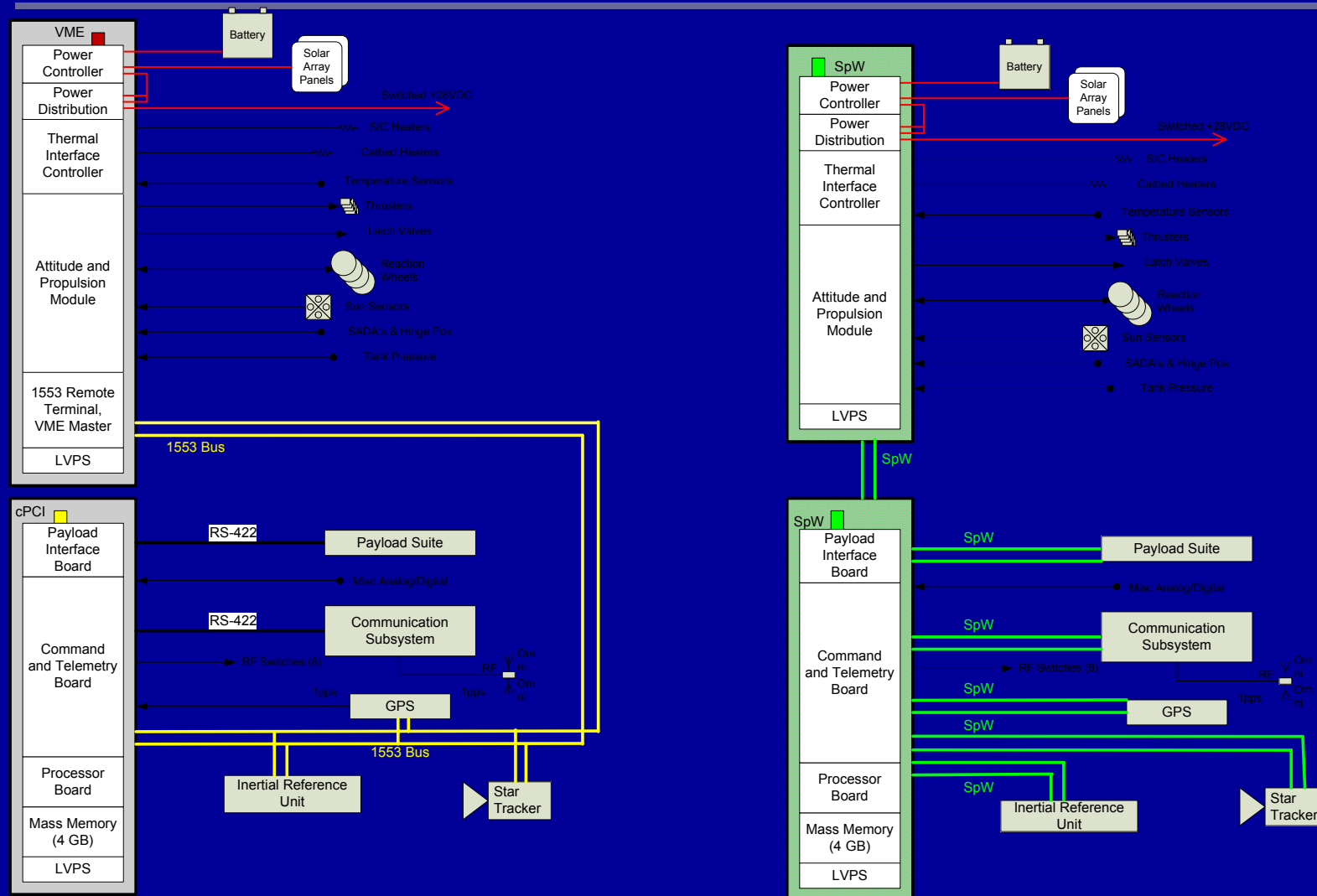
- Standard read/reply
 - Helpful for telemetry
 - By adding timeout, can emulate retry operation of the MIL-STD-1553 in a dual redundant standby configuration
 - Acknowledged and verified writes
 - Help for commands
 - Read-modify-write supports arbitration handshaking

- SpaceWire-RT





SpaceWire Architectures





Conclusions

- SpaceWire has a rich feature set that provides much versatility
 - When employed appropriately, it can be used to provide many of the same benefits as MIL-STD-1553B and RS-422
 - Using SpaceWire in place of legacy technologies promises to help reduce the costs of mission development by reducing the up-front engineering effort required for interface definition (and redefinition)
 - Continued standardization efforts by ECSS for SpaceWire will help to substantiate this even more.
 - » **Standard backplanes based on SpaceWire**
 - » **Support for electrical isolation**



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